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ANNA UNIVERSITY, CHENNAI

(UNDERGRADUATE CURRICULUM (NON-AUTONOMOUS AFFILIATED INSTITUTIONS)

Programme: B.Tech. Computer Science and Business Systems **Regulations:** 2025

Abbreviations:

HUM – Humanities (Languages, Management, Heritage, and others)

BS – Basic Science (Mathematics, Physics, Chemistry)

ES – Engineering Science (General (**G**), Programme Core (**PC**), Programme Elective (**PE**) & Emerging Technology (**ET**))

SD – Skill Development

SL – Self Learning

CDP – Capstone Design Project

OE – Open Elective

L – Laboratory Course

T – Theory

LIT – Laboratory Integrated Theory

PW – Project Work

IPW – Internship cum Project Work

DIC – Department Introductory Course

TCP – Total Contact Period(s)

Semester – I							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods/ Week**		**Credits**	**Category**
				L-T-P	**TCP**		
1.	MA25C01	Applied Calculus	T	3-1-0	4	4	BS
2.	EN25C01	English Essentials – I	T	2-0-0	2	2	HUM
3.	UC25H01	தமிழர் மரபு / Heritage of Tamils	T	1-0-0	1	1	HUM
4.	PH25C01	Applied Physics – I	LIT	2-0-2	4	3	BS
5.	CY25C01	Applied Chemistry – I	LIT	2-0-2	4	3	BS
6.	CS25C01	Computer Programming: C	LIT	2-0-2	4	3	ES (PC)
7.	CS25C03	Essentials of Computing	LIT	2-0-2	4	3	ES (PC)-DIC
8.	ME25C04	Makerspace	L	0-0-4	4	2	SD
9.	UC25A01	Life Skills for Engineers – I*	---	1-0-2	3	---	HUM
10.	UC25A02	Physical Education – I*	---	0-0-4	4	1	HUM
11.		NCC / NSS / NSO	---	---	---	---	---
				Total Credits	**34**	**22**	

*Audit Course

Semester – II							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods/ Week**		**Credits**	**Category**
				L-T-P	**TCP**		
1.	MA25C02	Linear Algebra	T	3-1-0	4	4	BS
2.	EE25C01	Basic Electrical and Electronics Engineering	T	3-0-0	3	3	ES (G)
3.	CW25201	Computer Organization and Architecture	T	3-1-0	4	4	ES (PC)
4.	UC25H02	தமிழர்களும் தொழில்நுட்பமும் / Tamils and Technology	T	1-0-0	1	1	HUM
5.	PH25C03	Applied Physics (CSIE) – II	T	2-1-0	3	3	BS
6.	CS25C07	Object Oriented Programming	LIT	3-0-4	7	5	ES (PC)
7.	EN25C02	English Essentials – II	LIT	1-0-2	3	2	HUM
8.	ME25C05	Re-Engineering for Innovation	L	0-0-4	4	2	SD
9.	UC25A03	Life Skills for Engineers– II*	---	1-0-2	3	---	HUM
10.	UC25A04	Physical Education – II*	---	0-0-4	4	1	HUM
11.		Foreign Language^	L	1-0-2	3	---	HUM
			Total Credits		**39**	**25**	

^ Deutsch / Japanese / Korean *Audit Course

Semester – III							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods/Week**		**Credits**	**Category**
				L-T- P	**TCP**		
1.		Discrete Mathematics	T	3-1-0	4	4	BS
2.		Managerial Economics	T	3-0-0	3	3	ES (PC)
3.		Data Structures	LIT	3-0-4	7	5	ES (PC)
4.		Java Programming	LIT	3-0-4	7	5	ES (PC)
5.		Skill Development Course – I	LIT	1-0-2	3	2	SD
6.		English Communication Skills Laboratory – II	LIT	0-0-2	2	1	HUM
			Total Credits		**26**	**20**	

Semester – IV							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods/Week**		**Credits**	**Category**
				L-T- P	**TCP**		
1.		Probability and Statistics	T	3-0-0	3	3	BS
2.		Financial and Cost accounting	T	3-0-0	3	3	ES (PC)
3.		Standards in Computer Science	T	1-0-0	1	1	ES (PC)
4.		Database Management Systems	LIT	3-0-4	7	5	ES (PC)
5.		Full Stack Web Development	LIT	3-0-2	5	4	ES (PC)
6.		Operating Systems	LIT	3-0-2	5	4	ES (PC)
7.		Python for Data Science	LIT	3-0-2	5	4	ES (PC)
8.		Skill Development Course – II	LIT	1-0-2	3	2	SD
9.		English Communication Skills Laboratory – III	LIT	0-0-2	2	1	HUM
				Total Credits	**34**	**27**	

Semester – V							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods/ Week**		**Credits**	**Category**
				L-T-P	**TCP**		
1.		Theory of Computation	T	3-1-0	4	4	ES (PC)
2.		Business Analytics	T	3-0-0	3	3	ES (PC)
3.		Programme Elective – I	T	3-0-0	3	3	ES (PE)
4.		Programme Elective – II	T	3-0-0	3	3	ES (PE)
5.		Artificial Intelligence and Machine Learning	LIT	3-0-2	5	4	ES (PC)
6.		Computer Networks	LIT	3-0-2	5	4	ES (PC)
7.		Embedded Systems and IoT	LIT	2-0-2	4	3	ES (PC)
8.		Skill Development Course- III	LIT	1-0-2	3	2	SD
9.		Industry Oriented Course - I	LIT	1-0-2	3	1	SD
				Total Credits	**33**	**27**	
For Honours Degree							
1.		Capstone Design Project – Level I	CDP	0-0-12	12	6	SD
OR							
1.		Honours Elective – I	T	3-0-0	3	3	
2.		Honours Elective – II	T	3-0-0	3	3	
For Minor Degree							
1.		Minor Elective – I	T	3-0-0	3	3	
2.		Minor Elective – II	T	3-0-0	3	3	

Semester – VI							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods / Week**		**Credits**	**Category**
				L-T-P	**TCP**		
1.		Data Visualization and Exploration	LIT	3-0-2	5	4	ES (PC)
2.		Object Oriented Software Systems	LIT	3-0-2	5	4	ES (PC)
3.		Cryptography and Network security	LIT	2-0-2	4	3	ES (PC)
4.		Marketing Research and Marketing Management	T	3-0-0	3	3	ES (PC)
5.		Programme Elective – III	T	3-0-0	3	3	ES (PE)
6.		Open Elective	T	3-0-0	3	3	-
7.		DevOps Laboratory	L	0-0-4	4	2	ES (PC)
8.		Industry Oriented Course - II	LIT	1-0-2	3	1	SD
9.		Self-Learning Course		--	0	1	--
Total Credits					**30**	**24**	
For Honours Degree							
1.		Capstone Design Project – Level II	CDP	0-0-12	12	6	SD
OR							
1.		Honours Elective – III	T	3-0-0	3	3	
2.		Honours Elective – IV	T	3-0-0	3	3	
For Minor Degree							
1.		Minor Elective – III	T	3-0-0	3	3	
2.		Minor Elective – IV	T	3-0-0	3	3	

Semester – VII							
S. No.	**Course Code**	**Course Name**	**Course Type**	**Periods / Week**		**Credits**	**Category**
				L-T-P	**TCP**		
1.		Programme Elective – IV	T	3-0-0	3	3	ES (PE)
2.		Programme Elective – V	T	3-0-0	3	3	ES (PE)
3.		Climate Change and Sustainability	T	2-0-0	2	2	HUM
4.		Ethical Hacking and Penetration Testing	LIT	2-0-2	4	3	ES (PC)
5.		Engineering Entrepreneurship Development	LIT	2-0-2	4	3	HUM
6.		Summer Internship		---	---	1	SD
Total Credits					**16**	**15**	

Semester – VII							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T-P	TCP		
For Honours Degree							
1.		Capstone Design Project – Level III	CDP	0-0-12	12	6	SD
OR							
1.		Honours Elective – V	T	3-0-0	3	3	
2.		Honours Elective – VI	T	3-0-0	3	3	
For Minor Degree							
1.		Minor Elective – V	T	3-0-0	3	3	
2.		Minor Elective – VI	T	3-0-0	3	3	

Semester– VIII							
S. No.	Course Code	Course Name	Course Type	Periods/Week		Credits	Category
				L-T-P	TCP		
1		Project Work / Internship cum Project Work	PW / IPW	0-0-16	16	8	SD
Total Credits					**16**	**8**	

PROGRAMME ELECTIVE COURSES - STREAMS

Data Analytics	Cloud Computing and Security	Emerging Technologies	Management	Marketing
Bioinformatics	Virtualization	Quantum Computing	Introduction to Innovation, IP Management and Entrepreneurship	Customer Relation Management
Image and Video Analytics	Cloud Computing	Generative AI	HR Analytics	Financial Management
Big Data Analytics	Software Defined Networks	Cryptocurrency and Blockchain Technologies	Organization Development and Change in 21st Century	Supply Chain Management
Recommender Systems	Big Data in Cloud	UI and UX Design & Human-centered Design	Human Resource Management for Entrepreneurs	Digital Marketing
Deep Learning	Security and Privacy in Cloud	Vibe Coding	Entrepreneurship and Family Business Management	E-Commerce and IT Project Management

Semester I

MA25C01	Applied Calculus	L	T	P	C
		3	1	0	4

Course Objectives:

- To provide technical competence of modelling engineering problems using calculus.
- To apply the calculus concepts in solving engineering problems using analytical methods and computational tools.

Differential Calculus: Functions, graph of functions, New functions from old functions, Limit of a function, Continuity, Limits at infinity, Derivative as a function, Maxima and Minima of functions of single variable, Mean value theorem, Effect of derivatives on the shape of a graph.

Activities: Visualization of the functions, Maxima and Minima of a function using open-source software, Solving of Competitive Examination questions (Ex. GATE).

Functions of Several Variables: Partial derivatives, Chain rule, Total derivative, Maxima and minima of functions of two variables, Method of Lagrange's Multipliers, Application problems in engineering.

Activities: Partial Derivatives with two or three variables, Maxima and Minima of a function using open-source software, Solving of Competitive Examination questions (Ex. GATE).

Integral Calculus: Fundamental theorem of Calculus, Indefinite integrals and the Net Change Theorem, Improper integrals, Arc Length, Area of Region, Area of surface of revolution.

Activities: Definite and Indefinite Integrals, Determination of Area, Solving of Competitive Examination questions (Ex. GATE).

Multiple Integrals: Iterated integrals and Fubini's theorem, Evaluation of double integrals, change of order of integration, change of variables between Cartesian and polar co-ordinates, evaluation of triple integrals-change of variables between Cartesian and cylindrical and spherical co-ordinates.

Activities: Double integrals and triple integrals using open-source software, Solving of Competitive Examination questions (Ex. GATE).

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%.

Assessment Methodology: Assignments (20%), Solution to application-oriented problems using software (20%), Solving of GATE questions (20%), Internal Examinations (40%).

References:

1. Anton, H., Bivens, I. C., & Davis, S. (2021). Calculus: Early transcendentals. John Wiley & Sons.
2. Ron Larson and David C. Falvo, (2013), Calculus: an Applied Approach. Cengage Learning.
3. Stewart, J., Clegg, D., & Watson, S. (2019). Calculus: Early transcendentals.

4. Thomas, G. B., Jr., Weir, M. D., Hass, J., & Heil, C. (2018). Thomas' calculus: Early transcendentals. Pearson.
5. Singh, K. (2019). Engineering mathematics through applications. Bloomsbury Publishing.
6. Grewal, B. S. (2012). Higher engineering mathematics. Khanna Publishers.

E-resources:

1. https://math.libretexts.org/Bookshelves/Calculus/Map%3A_Calculus__Early_Transcendentals_(Stewart)/
2. https://openstax.org/books/calculus-volume-1/
3. https://tutorial.math.lamar.edu/Classes/CalcII/CalcII.aspx
4. SCILAB, https://www.scilab.org/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the meaning of derivative, integral, and their geometric and physical interpretations.	---			
CO2	Apply differentiation and integration techniques to compute maxima, minima, and area.	PO1(3)			
CO3	Analyze the behavior of single and multivariable functions using derivatives and partial derivatives.	PO2(3)			
CO4	Utilize modern computational software and online platforms to deepen understanding, perform complex calculations, and visualize mathematical concepts.	PO5(2) PO11(1)			

EN25C01	English Essentials – I	L	T	P	C
		2	0	0	2

Course Objectives:

- To equip students with the skills to write clear, coherent, and grammatically correct texts for various purposes.
- To strengthen the ability to comprehend, interpret, and analyse written English across diverse contexts.

Speaking Skills: Parts of Speech, Articles, Tenses, Sentence Structure, Types of Sentences, Subject-Verb Agreement**,** Synonyms and Antonyms, Prefixes and Suffixes, Idioms and Phrases, Self-Introduction, Expressing Oneself, Everyday Conversations, Team Interactions, Emotions, agreeing & disagreeing

Activities: Self-Introduction, Just a Minute (JAM) Video recording, Brainstorming sessions, Situational role plays, Usage of Applications.

Listening Skills: Listening to Simple Conversations, Short Speeches / Stories, Extracting key information, Phonemes, Listening to Native Speakers, Listening to Various Accents.

Activities: Gap fill exercises, Understanding tone and intent, Listening and imitating, Spell Bee

Reading Skills: Reading Strategies, Skimming and Scanning, active reading with short passages.

Activities: Summarising, loud reading, Cloze reading, Reading comprehension, Reading newspaper articles, Reading Long passage and note making.

Drafting Skills: Sentence Formation, Word Substitution, Keywords Development, Writing Paragraphs, Emails and Letters.

Activities: Picture and poster interpretation, formal and informal letters, Official e-mails.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Quiz (10%), Assignments (20%), Speaking Task (10%), Reading Task (10%), Writing Task (10%), Internal Examinations (40%)

References:

1. Miller, K. Q., & Wahl, S. T. (2023). Business and Professional Communication: KEYS for Workplace Excellence (5th ed.). SAGE Publications.
2. Kumar, Sanjay & Pushpalatha. (2018). English Language and Communication Skills for Engineers. India: Oxford University Press.
3. Sharma, S., & Mishra, B. (2024). Communication Skills for Engineers and Scientists . PHI Learning.

E-Resources:

1. Cambridge English – https://www.cambridgeenglish.org/learning-english/grammar-and-vocabulary/
2. Perfect English Grammar – https://www.perfect-english-grammar.com/
3. British Council – Learn English - https://learnenglish.britishcouncil.org/grammar

4. Speechling – https://speechling.com/
5. mePro by Pearson – https://mepro.pearson.com/
6. TED Talks – https://www.ted.com/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Comprehend spoken English, take and draft notes.	---			
CO2	Apply vocabulary, with appropriate ways to enhance drafting and communication.	PO1(3)			
CO3	Analyze texts in different contexts using appropriate reading strategies.	PO2(2)			
CO4	Communicate thoughts and ideas in both planned and unplanned situations.	PO9(2)			
CO5	Continuously improving English communication skills relevant to engineering and scientific work.	PO11(1)			

UC25H01	தமிழர் மரபு	L	T	P	C
		1	0	0	1

மொழி மற்றும் இலக்கியம்: இந்திய மொழிக் குடும்பங்கள், திராவிட மொழிகள், தமிழ் ஒரு செம்மொழி, தமிழ் செவ்விலக்கியங்கள், சங்க இலக்கியத்தின் சமயச் சார்பற்ற தன்மை, சங்க இலக்கியத்தில் பகிர்தல் அறம், திருக்குறளில் மேலாண்மைக் கருத்துக்கள், தமிழ்க் காப்பியங்கள், தமிழகத்தில் சமண பௌத்த சமயங்களின் தாக்கம், பக்தி இலக்கியம், ஆழ்வார்கள் மற்றும் நாயன்மார்கள், சிற்றிலக்கியங்கள், தமிழில் நவீன இலக்கியத்தின் வளர்ச்சி, தமிழ் இலக்கிய வளர்ச்சியில் பாரதியார் மற்றும் பாரதிதாசன் ஆகியோரின் பங்களிப்பு.

மரபு – பாறை ஓவியங்கள் முதல் நவீன ஓவியங்கள் வரை – சிற்பக்கலை: நடுகல் முதல் நவீன சிற்பங்கள் வரை, ஐம்பொன் சிலைகள், பழங்குடியினர் மற்றும் அவர்கள் தயாரிக்கும் கைவினைப் பொருட்கள், பொம்மைகள் , தேர் செய்யும் கலை, சுடுமண் சிற்பங்கள், நாட்டுப்புறத் தெய்வங்கள், குமரிமுனையில் திருவள்ளுவர் சிலை, இசைக் கருவிகள், மிருதங்கம், பறை, வீணை, யாழ், நாதஸ்வரம், தமிழர்களின் சமூக பொருளாதார வாழ்வில் கோவில்களின் பங்கு.

நாட்டுப்புறக் கலைகள் மற்றும் வீர விளையாட்டுகள்: தெருக்கூத்து, கரகாட்டம், வில்லுப்பாட்டு, கணியான் கூத்து, ஒயிலாட்டம், தோல்பாவைக் கூத்து, சிலம்பாட்டம், வளரி, புலியாட்டம், தமிழர்களின் விளையாட்டுகள்.

தமிழர்களின் திணைக் கோட்பாடுகள்: தமிழகத்தின் தாவரங்களும், விலங்குகளும், தொல்காப்பியம் மற்றும் சங்க இலக்கியத்தில் அகம் மற்றும் புறக் கோட்பாடுகள், தமிழர்கள் போற்றிய அறக்கோட்பாடு, சங்ககாலத்தில் தமிழகத்தில் எழுத்தறிவும், கல்வியும், சங்ககால நகரங்களும் துறை முகங்களும், சங்ககாலத்தில் ஏற்றுமதி மற்றும் இறக்குமதி, கடல்கடந்த நாடுகளில் சோழர்களின் வெற்றி.

இந்திய தேசிய இயக்கம் மற்றும் இந்திய பண்பாட்டிற்குத் தமிழர்களின் பங்களிப்பு: இந்திய விடுதலைப்போரில் தமிழர்களின் பங்கு, இந்தியாவின் பிறப்பகுதிகளில் தமிழ்ப் பண்பாட்டின் தாக்கம் , சுயமரியாதை இயக்கம் இந்திய மருத்துவத்தில், சித்த மருத்துவத்தின் பங்கு, கல்வெட்டுகள், கையெழுத்துப்படிகள், தமிழ்ப் புத்தகங்களின் அச்சு வரலாறு.

References:

1. தமிழக வரலாறு, மக்களும் பண்பாடும், கே.கே. பிள்ளை (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்).
2. கணினித் தமிழ், முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்).
3. கீழடி, வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் (தொல்லியல் துறை வெளியீடு)
4. பொருநை, ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு)
5. Social Life of Tamils (Dr.K.K.Pillay) A joint publication of TNTB & ESC and RMRL – (in print)
6. Social Life of the Tamils - The Classical Period (Dr.S.Singaravelu) (Published by: International Institute of Tamil Studies.
7. Historical Heritage of the Tamils (Dr.S.V.Subatamanian, Dr.K.D. Thirunavukkarasu) (Published by: International Institute of Tamil Studies).
8. The Contributions of the Tamils to Indian Culture (Dr.M.Valarmathi) (Published by: International Institute of Tamil Studies.)
9. Keeladi - 'Sangam City C ivilization on the banks of river Vaigai' (Jointly Published by: Department ofArchaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu)
10. Studies in the History of India with Special Reference to Tamil Nadu (Dr.K.K.Pillay) (Publishedby: The Author)
11. Porunai Civilization (Jointly Published by: Department of Archaeology & Tamil Nadu Text Bookand Educational Services Corporation, Tamil Nadu)
12. Journey of Civilization Indus to Vaigai (R.Balakrishnan) (Published by: RMRL) – Reference Book.

UC25H01	Heritage of Tamils	L	T	P	C
		1	0	0	1

Language and Literature: Language Families in India, Dravidian Languages, Tamil as a Classical Language - Classical Literature in Tamil – Secular Nature of Sangam Literature, Distributive Justice in Sangam Literature, Management Principles in Thirukural, Tamil Epics and Impact of Buddhism & Jainism in Tamil Land, Bakthi Literature Azhwars and Nayanmars - Forms of minor Poetry - Development of Modern literature in Tamil, Contribution of Bharathiyar and Bharathidhasan.

Heritage - Rock art Paintings to Modern Art – Sculpture: Hero stone to modern sculpture, Bronze icons, Tribes and their handicrafts - Art of temple car making, Massive Terracotta sculptures, Village deities, Thiruvalluvar Statue at Kanyakumari, Making of musical instruments, Mridhangam, Parai, Veenai, Yazh and Nadhaswaram, Role of Temples in Social and Economic Life of Tamils.

Folk and Martial Arts: Therukoothu, Karagattam, Villu Pattu, Kaniyan Koothu, Oyillattam, Leather puppetry, Silambattam, Valari, Tiger dance - Sports and Games of Tamils

Thinai Concept of Tamils: Flora and Fauna of Tamils & Aham and Puram Concept from Tholkappiyam and Sangam Literature, Aram Concept of Tamils, Education and Literacy during Sangam Age - Ancient Cities and Ports of Sangam Age, Export and Import during Sangam Age - Overseas Conquest of Cholas.

Contribution of Tamils to Indian National Movement and Indian Culture: Contribution of Tamils to Indian Freedom Struggle, The Cultural Influence of Tamils over the other parts of India, Self-Respect Movement, Role of Siddha Medicine in Indigenous Systems of Medicine, Inscriptions & Manuscripts, Print History of Tamil Books.

References:

1. தமிழக வரலாறு – மக்களும் பண்பாடும் – கே.கே. பிள்ளை (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்).
2. கணினித் தமிழ் – முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்).
3. கீழடி – வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் (தொல்லியல் துறை வெளியீடு)
4. பொருநை – ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு)
5. Social Life of Tamils (Dr.K.K.Pillay) A joint publication of TNTB & ESC and RMRL – (in print)
6. Social Life of the Tamils - The Classical Period (Dr.S.Singaravelu) (Published by: International Institute of Tamil Studies.
7. Historical Heritage of the Tamils (Dr.S.V.Subatamanian, Dr.K.D. Thirunavukkarasu) (Published by: International Institute of Tamil Studies).
8. The Contributions of the Tamils to Indian Culture (Dr.M.Valarmathi) (Published by: International Institute of Tamil Studies.)
9. Keeladi - 'Sangam City C ivilization on the banks of river Vaigai' (Jointly Published by: Department ofArchaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu)
10. Studies in the History of India with Special Reference to Tamil Nadu (Dr.K.K.Pillay) (Publishedby: The Author)
11. Porunai Civilization (Jointly Published by: Department of Archaeology & Tamil Nadu Text Bookand Educational Services Corporation, Tamil Nadu)
12. Journey of Civilization Indus to Vaigai (R.Balakrishnan) (Published by: RMRL) – Reference Book.

PH25C01	Applied Physics – I	L	T	P	C
		2	0	2	3

Course Objective(s):

- To impart knowledge and expose the essentials of physics in various engineering applications.

Properties of Matter: Elasticity, Cantilever, Young's modulus (non-uniform bending), Girders: Bridges and buildings, Viscosity: Stokes method, Surface tension: drop weight method, Thermal expansion, Thermal stress, Bimetallic strips, Expansion joints

Practical: Non-Uniform bending, Young's modulus of the material, Torsional pendulum, Rigidity modulus of the wire and moment of inertia of the disc.

Activities: Virtual demonstration of thermal stress.

Oscillations: Simple Harmonic motion, Torsional pendulum, Couple per unit twist, Damped and Forced Oscillation

Waves: Waves on a stretched string, Energy and Power, standing waves, Ultrasonics, piezo, electric method, Acoustic grating, Electromagnetic waves: Maxwell equation, Production of EM waves by dipole antenna, Propagation of EM waves in free space, wave equation, Cell phone reception

Practical: Melde's string experiment – Frequency of an electrically vibrating metal tip.

Activities: Virtual demonstration of propagation of EM waves

Quantum Mechanics: Black body radiation, Photoelectric effect, de Broglie hypothesis, Schrodinger Wave equation, Particle in a box (infinite potential well - three-dimensional box), Barrier penetration and quantum tunnelling.

Practical: Photo-electric effect, Determination of Planck's constant.

Activities: Virtual demonstration of Scanning Transmission Electron Microscope

Applied Optics: Interference: Air wedge, Michelson's Interferometer, Fiber optics: Structure of a fiber, Fiber Optic Communication System, Fiber Sensors (Virtual demo), Displacement, pressure sensor and Temperature sensor, Einstein Co-efficient, Nd:YAG laser, CO_2 laser (construction, functioning and applications), dye laser

Practical: Ruling width of Compact disc using Laser, Thickness of a thin sheet/wire using Air wedge Method.

Activities: Demonstration of sensors and applications of Lasers

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Quiz (5%), Assignments (20%), Flipped Class (5%), Practical (30%), Internal Examinations (40%)

References:

1. Young, H. D., & Freedman, R. A. (2020). University physics with modern physics. Pearson.
2. Gaur, R. K., & Gupta, S. L. (2022). Engineering physics. Dhanpat Rai Publications.
3. Mathur, D. S. (2010). Elements of properties of matter. S. Chand Publishing.
4. Griffiths, D. J. (2018). Introduction to quantum mechanics. Cambridge University Press.
5. Silfvast, W. T. (2008). Laser fundamentals. Cambridge University Press.

E-Resources:

1. Barrier penetration problem and Quantum tunnelling: https://archive.nptel.ac.in/courses/115/104/115104096/
2. EM waves and wireless channelling: https://onlinecourses.nptel.ac.in/noc24_ee31/preview
3. CO2 Laser: https://onlinecourses.nptel.ac.in/noc25_ph03/preview
4. Bimetallic Strips _ https://www.youtube.com/watch?v=WZQ8lvxdzDk
5. Cell phone Reception_ https://www.youtube.com/watch?v=1JZG9x_VOwA
6. Dipole Antenna_ https://www.youtube.com/watch?v=4xF1Fq2wB1I
7. Optical Sensors_ https://auece.digimat.in/nptel/courses/video/108106173/L02.html
8. Scanning Tunnelling Electron Microscope_ https://www.youtube.com/watch?v=XNYZYbXNWQA

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the physics concepts in various applications.	---			
CO2	Apply the principles of wave optics and laser physics in practical systems.	PO1(3)			
CO3	Analyse the behaviour of materials under different conditions.	PO2(2)			
CO4	Conduct experiments in groups and interpret the data.	PO4(3) PO8(1)			

CY25C01	Applied Chemistry – I	L	T	P	C
		2	0	2	3

Course Objectives:

- To provide students with a solid understanding of the chemical principles for engineering applications.
- To introduce the chemical properties of materials and how these properties influence the selection and use of materials in engineering systems.
- To impart practical applications of chemistry in commonly used engineering devices

Water Technology: Water quality parameters and standards. Industrial feed water, Remediation. Municipal water treatment. Desalination.

Practical: Analysis of alkalinity, hardness and dissolved oxygen.

Activity: Coagulation of water sample using Alum

Nano-chemistry: Classification, Size, dependent properties. Preparation of nanomaterials, Top-down and Botton-Up approaches, Applications (Flipped classroom).

Practical: Preparation of nanoparticles by Sol-Gel method.

Electrochemistry: Electrochemical cell, Electrode potential., Redox reaction. Conductivity of electrolytes, Factors.

Practical: Conductometric titrations

Activity: Electrochemical cell demonstration

Corrosion & Control: Chemical and electrochemical corrosions, galvanic series, factors influencing corrosion, Electrochemical protection. Organic and Inorganic coating.

Practical:

- Corrosion study by weight loss and salt spray method.
- Potentiometry/UV-visible spectrophotometer.

Activities: Case Study on Corrosion in Pipelines and Electronics, Control measures for a corroded metal

Batteries: Conventional, Contemporary and Emerging battery storage technologies, Primary & Secondary Batteries, Battery Pack, Battery Materials, Performance Parameters, Testing, Safety aspects.

Practical: Measurement of EMF, Internal Resistance, Charge and Discharge Characteristics.

Activities: Demonstration of battery pack in e-vehicles.

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Quiz (5%), Assignments (20%), Flipped Class (5%), Practical (30%), Internal Examinations (40%)

References:

1. Jain, P. C., & Jain, M. (2015). Engineering Chemistry (17th ed.). Dhanpat Rai Publishing Company (P) Ltd.

2. Dara, S. S. (2004). A Textbook of Engineering Chemistry. Chand Publications.
3. Sachdeva, M. V. (2011). Basics of Nano Chemistry. Anmol Publications Pvt Ltd.
4. Friedrich, E. (2014). Engineering Chemistry. Medtech.

E-Resources:

1. Water and Wastewater Engineering (Prof. Ligy Philip, IIT Madras) – https://nptel.ac.in/courses/105106202.
2. Electrochemical Energy Systems (Prof. S. Mitra, IIT Madras) – https://nptel.ac.in/courses/113106028.
3. Corrosion (Prof. Kallol Mondal, IIT Kanpur) – https://nptel.ac.in/courses/112104088
4. Chemistry of Battery Systems (Prof. V. R. Marathe, IIT Madras) – https://nptel.ac.in/courses/115106130
5. Resource on all battery types, testing, and safety – https://batteryuniversity.com/articles

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand the importance of chemistry applications with underlying mechanisms.	---			
CO2	Apply the chemistry concepts in widely used devices.	PO1(3)			
CO3	Analyse the effect of various chemical parameters on performance of engineering systems.	PO2(2)			
CO4	Perform experimentations as a group and interpret the results.	PO4(3) PO8(1)			
CO5	Communicate findings through case studies and reports	PO9(1)			

CS25C01	Computer Programming: C	L	T	P	C
		2	0	2	3

Course Objectives:

- To equip engineering students with the foundational knowledge and practical skills in 'C' programming to analyse and solve computational problems effectively.
- To foster problem-solving, critical thinking, and modular programming skills essential for engineering domains.

Introduction to C: Problem Solving, Problem Analysis Chart, Developing an Algorithm, Flowchart and Pseudocode, program structure, Compilation & Execution process, Interactive and Script mode, Comments, Indentation, Error messages, Primitive data types, Constants, Variables, Reserved words, Arithmetic, Relational, Logical, Bitwise, Assignment, Conditional operators, Input/Output Functions, Built-in Functions.

Practical: Create Problem Analysis Charts, Flowcharts and Pseudocode for simple C programs (Minimum three).

Control Structures: if, if-else, nested if, switch-case, while, do-while, for, nested loops, Jump statements.

Practical: Usage of conditional logics in programs. (Minimum three)

Functions: Function Declaration, Definition and Calling, Function Parameters and Return Types, Call by Value and Call by Reference, Recursive Functions, Scope and Lifetime of Variables, Header files and Modular Programming.

Practical: Usage of functions in programs. (Minimum three)

Strings & Pointers: One-dimensional and Multi-dimensional Arrays, Array operations and traversals, String Handling: String declaration, input/output, string library functions, Pointer arithmetic, Pointers and Arrays, Pointers to function, Dynamic memory allocation.

Practical: Programs using pointers, dynamic memory, pointer arithmetic, string manipulations, array operations. (Minimum three)

Structures & Unions: Defining and using structures, Array of structures, Pointers to structures, Unions and their uses, Enumerations.

Practical: Program to use structures and unions

File Operations: Open, read, write, close file operations, Binary vs Text files, File pointers, Error handling in file operations.

Practical: Programs reading/writing data in text and binary files (Minimum three).

Standard Libraries & Header Files: Using standard libraries like stdio.h, stdlib.h, string.h, math.h, Creating and using user-defined header files and libraries.

Practical: Use of standard and user-defined libraries in solving problems. (Minimum three), Project (Minimum Two)

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Quiz (5%), Project (15%), Assignment Programs (25%), Practical (25%), Internal Examinations (30%)

References:

1. Thareja, R. (2021). Programming in C . Oxford University Press.
2. Balagurusamy, E. (2019). Programming in ANSI C. McGraw Hill Education.
3. Kanetkar, Y. (2020). Let us C. BPB Publications.
4. Kalicharan, N. (2022). Learn to program with C: An introduction to programming using the C language. Apress.
5. Forouzan, B. A., & Afyouni, H. (2023). Computer science: A structured programming approach in C (4th ed.). Cengage.

E-resources:

1. Learn-C.org - https://www.learn-c.org/
2. GeeksforGeeks - C Programming - https://www.geeksforgeeks.org/c-programming-language/
3. GNU C Library Documentation - https://www.gnu.org/software/libc/manual/
4. “Introduction to C Programming”, Swayam MOOC Course, https://onlinecourses.swayam2.ac.in/imb25_mg71/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the potential usage of ‘C’ in engineering applications	---			
CO2	To apply the concepts of ‘C’ in solving engineering problems and formulate new projects.	PO1 (2) PO5 (2)			
CO3	To interpret the data and effectively communicate in groups.	PO2 (3) PO8 (1) PO9 (1)			
CO4	Adapt new programming concepts and technologies in the profession.	PO11 (1)			

CS25C03	Essentials of Computing	L	T	P	C
		2	0	2	3

Course Objectives:

1. To introduce the basic components and operations of computers.
2. To develop problem-solving and computational thinking skills.
3. To enable learners to design simple solutions using algorithms and flowcharts.
4. To provide hands-on experience in visual programming and basic app development.

Computers: Computer, Characteristics of Computers, History of Computers, Classification of Computers, Applications of Computers, Basic Organization of a Computer. Data Representation, Using spread sheets for basic operations on data and visualize the data.

Practical:

1. Office Software for documentation and presentation
2. Spread sheets for calculations and data. Visualization

Computational Thinking: What is Computational Thinking, Decomposition, Abstraction, Real World Information to Computable Data, Number Systems, Conversions among Number systems, what is Logic, Boolean Logic, Applications of Propositional Logic.

Activities:

1. Solving problems based on number systems and logics.
2. Virtual Demonstration of Computational thinking

Problem Solving Basics: Problem Definition, Logical Reasoning, Decomposition, Software Design Concept of an Algorithm, Algorithm Representation – Algorithm Discovery – Iterative Structures – Recursive Structures – Efficiency and Correctness - Implementation of Algorithms - Fundamental Algorithms: Exchanging the values of two variables, Counting, Summation of a set of numbers, Factorial computation, Generation of Fibonacci Sequence, Reversing the digits of an Integer, Base Conversion.

Activities: Algorithm Development for simple mathematical problems

Programming Languages: Program Development Life Cycle, Program Design Tools, Algorithms, Flowcharts, Pseudocodes, Role of Algorithms, Programming Languages, Programming Paradigms Traditional Programming Concepts, Procedural Units, Language Implementation, Declarative Programming.

Activities: Flowchart design for simple mathematical problems

Scratch Programming: What is Scratch, Scratch Programming Environment, Paint Editor, Scratch Blocks, Arithmetic Operators and Functions, Use Motion Commands, Pen Commands and Easy Draw, Looks Palette, Sound Palette, Power of Repeat, Data Types, Variables, Getting Input from Users.

Making Decisions, Comparison Operators, Decision Structures, Logical Operators, Repetition, Loop Blocks, Stop Commands, Counters, Nested Loops, Recursion, String Processing, String Manipulation, Lists, Dynamic Lists, Numerical Lists, Searching and Sorting Lists.

Activities:

1. Creation of Functional Block for simple mathematical problems
2. Drawing and Painting operations
3. Scratch Animation for understanding Conditional and Loop statements.
4. Draw artistic, geometric patterns and create games.
5. Scratch Programs for applied scientific computing and data manipulations

App Development: Building Apps using problem, solving techniques on any app development platform, Modeling, incremental and iterative, reuse, modularization, algorithmic thinking, abstracting and modularizing, decomposition, testing and debugging.

Activities: Sample App Developments for societal problems.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Assignments (10%), Quiz (5%), Project based learning (20%), Flipped Classroom (5%), Review of GATE questions (10%) & Internal Assessment: 50%

References:

1. Thareja, R. (2020). Fundamentals of computers. Oxford University Press.
2. Rajaraman, V., & Adabala, N. (2014). Fundamentals of computers. PHI Learning.
3. Brookshear, J. G., & Brylow, D. (2015). Computer science: An overview. Pearson.
4. Dromey, R. G. (1982). How to solve it by computer. Prentice Hall International.
5. Marji, M. (2014). Learn to program with Scratch: A visual introduction to programming with games, art, science and math. No Starch Press.
6. Riley, D. D., & Hunt, K. A. (2014). Computational thinking for the modern problem solver. CRC Press.
7. Venkatesh, G., & Mukund, M. (2021). Computational thinking. Notion Press.

E-Resources:

1. Brennan and Resnick's CT Framework 2012: https://scratched.gse.harvard.edu/ct/files/AERA2012.pdf
2. CS50X 2025 Scratch YouTube lectures by Prof. David J Malan, Harvard University: https://www.youtube.com/watch?v=2WtPyqwTLKM
3. https://teachinglondoncomputing.org/resources/developing-computational-thinking/
4. Scratch software: https://scratch.mit.edu/
5. MIT APP INVENTOR software: https://appinventor.mit.edu/
6. app.diagrams.net

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Describe the basic components and functioning of computers, number systems, and data representation.				
CO2	Apply computational thinking and problem-solving techniques to design simple algorithms for real-world problems	PO1(3)			
CO3	Design and represent solutions using flowcharts, pseudocode, and basic visual programming tools.	PO2 (2)			
CO4	Demonstrate the ability to independently learn new computing tools and practices essential for life-long learning	PO11(1)			

ME25C04	Makerspace	L	T	P	C
		0	0	4	2

Course Objectives:

1. To impart practical skills in the assembly, disassembly, and welding of components using appropriate tools and techniques.
2. To provide hands-on training in electrical wiring practices, and the use of electronic components, sensors, and actuators.

List of Activities

(A). Dis-assembly & Assembly Practices

i. Tools and its handling techniques.
ii. Dis-assembly and assembly of home appliances – Grinder Mixer Grinder, Ceiling Fan, Table Fan & Washing Machine.
iii. Dis-assembly and assembly of Air-Conditioners & Refrigerators.
iv. Dis-assembly and assembly of a Bicycle.

(B). Welding Practices

i. Welding Procedure, Selection & Safety Measures.
ii. Power source of Arc Welding – Gas Metal Arc Welding & Gas Tungsten Arc Welding processes.
iii. Hands-on session of preparing base material & Joint groove for welding.
iv. Hands-on session of MAW, GMAW, GTAW, on Carbon Steel & Stainless Stell plates / pipes, for fabrication of a simple part.

(C). Electrical Wiring Practices

i. Electrical Installation tools, equipment & safety measures.
ii. Hands-on session of basic electrical connections for Fuses, Miniature Circuit Breakers and Distribution Box.
iii. Hands-on session of electrical connections for Lightings, Fans, Calling Bells.
iv. Hands-on session of electrical connections for Motors & Uninterruptible Power Supply.

(D). Electronics Components / Equipment Practices

i. Electronic components, equipment & safety measures.
ii. Dis-assembly and assembly of Computers.
iii. Hands-on session of Soldering Practices in a Printed Circuit Board.
iv. Hands-on session of Bridge Rectifier, Op-Amp and Transimpedance amplifier.
v. Hands-on session of integration of sensors and actuators with a Microcontroller.
vi. Demonstration of Programmable Logic Control Circuit.

(E). Contemporary Systems

i. Demonstration of Solid Modelling of components.
ii. Demonstration of Assembly Modelling of components.
iii. Fabrication of simple components / parts using 3D Printers.
iv. Demonstration of cutting of wood / metal in different complex shapes using Laser Cutting Machine.

References:

1. Stephen Christena, Learn to Weld: Beginning MIG Welding and Metal Fabrication Basics, Crestline Books, 2014.
2. H. Lipson, Fabricated - The New World of 3D Printing, Wiley, 1st edition, 2013.
3. Code of Practice for Electrical Wiring Installations (IS 732:2019)

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Demonstrate proper use and handling of basic hand and power tools.	---			
CO2	Carry out electrical wiring installations and repairs, applying safety measures in domestic applications.	PO1(3)			
CO3	Develop solid innovative models through software.	PO5(2)			
CO4	Adapt and follow safety protocols in the work environment.	PO11(2)			

UC25A01	Life Skills for Engineers – I	L	T	P	C
		1	0	2	-

Course Objectives:

- To equip engineering students with essential life skills encompassing personal and emotional development, effective management of time and stress, financial literacy, digital safety, and civic responsibility.
- To enhance self-awareness, interpersonal skills, and resilience to prepare students for the professional and personal challenges of engineering careers and life beyond academics**.**

Personal and Emotional Development: Self-Awareness & Personality, Emotional Intelligence & Empathy, Positive thinking, Right attitude, Stress & Anger Management, Goal-Setting & Time Management, Growth Mindset & Resilience.

Activities: Personality tests (MBTI, DISC), reflection journals, Empathy circle, role-playing difficult conversations, Guided mindfulness sessions, stress relief toolkit creation, Vision board creation, weekly time audit and planner, Group challenge scenarios, resilience journal

Management Skills: Financial Literacy: Budgeting & Saving, Nutrition, Health, and Hygiene, Digital Literacy & Online Safety, Civic Responsibility & Ethics

Activities: Create a monthly budget, financial simulation game, Meal planning workshop, physical wellness challenge, Social media audit, privacy and safety scenarios, Community service, values debate.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Assignments (20%), Flipped Class & Worksheets (10%), Practical (30%), Internal Examinations (40%)

References:

1. Khera, S. (2003). You can win. Macmillan.
2. Levesque, H. (n.d.). Life skills 101: A practical guide to leaving home and living on your own. (Publication year not specified)
3. Mitra, B. K. (2017). Personality development & soft skills (3rd impression). Oxford University Press.
4. ICT Academy of Kerala. (2016). Life skills for engineers. McGraw Hill Education (India) Private Ltd.

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand personality traits and emotional intelligence, in interpersonal interactions.	---			
CO2	To work and execute as a team through successful implementation of set goals.	PO7 (1) PO8 (2) PO9 (2)			
CO3	Develop and implement best practices in day-to-day life, in terms of planning and execution.	PO11 (3)			

UC25A02	Physical Education - I	L	T	P	C
		0	0	4	1

Course Objectives:

- To impart the fundamentals of physical education for development of students' physical, mental, and social well-being.
- To instill a lifelong appreciation for physical activity towards the development of positive attitude and fostering values of team work and sportsmanship.

Introduction to physical education: Exercise for Good Posture – Conditioning and Calisthenics for Before start, Jogging, Bending, Twisting, Standing, Sitting and Relaxation, Training on First Aid Practices.

Participation of athletic events: Rules and regulations of important athletic events, Sprint, Jumps, Throws and Hurdles.

Skill development in any one of the following outdoor games: Basket Ball, Volley Ball, Ball Badminton, Football, Hockey, Kho-Kho, Kabaddi, Cricket, Hand ball and Tennis.

Skill development in any one of the following indoor games: Shuttle Badminton, Chess and Table Tennis.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Attendance (60%), Quiz (10%), Participation in Sports and Games (20%) and Viva Voce (10%)

References:

1. Singh, A. (2008). Essentials of physical education. Kalyani Publishers.
2. Kamlesh, M. L. (2006). Psychology in physical education and sport (3rd ed.). Metropolitan Book Co.
3. Mangal, S. K. (2009). *Psychology of sports performance*. Sports Publication.

E-resources:

https://www.who.int/health-topics/physical-activity

	CO Description	PO	PSO1	PSO2	PSO3
CO1	Understand and explain the importance of physical activity for mental and physical health.	---			
CO2	Apply basic principles of exercise science in the routine life.	PO1(3)			
CO3	Develop teamwork, discipline, and leadership through sports and group activities and collaborate effectively.	PO8(3)			
CO4	Demonstrate independent learning in health, nutrition, and fitness-related topics.	PO11(2)			

Semester II

MA25C02	Linear Algebra	L	T	P	C
		3	1	0	4

Course Objectives:

- To impart foundational knowledge in linear algebra essential for analysing and solving problems in engineering applications.
- To provide the knowledge on computation using software and interpret key linear algebra concepts using software.

Vector Spaces Introduction to Vector Spaces, Examples, Subspaces, Linear Combinations, Span, Generating Sets, Linear Dependence and Independence, Basis and Dimension, Dimension of Subspaces.

Activities: Open-Source software, exercises to test linear dependence and independence using rank, compute span and basis of a set of vectors, determine the dimension of subspaces, and illustrate the concept of subspace and basis in $\boldsymbol{R^2}/\boldsymbol{R^3}$ with visualization.

Linear Transformations and Diagonalization: Null space, Range, Dimension Theorem (statement only), Matrix representation of a linear transformation, Eigenvalues & Eigenvectors, Diagonalizability.

Activities: Open-Source software, exercises to compute the matrix representation of a linear transformation, find the null space and range of a matrix, and compute eigenvalues and eigenvectors of a matrix.

Inner Product Spaces: Inner product, Norms, Cauchy, Schwarz inequality, Gram, Schmidt orthogonalization, Simple problems (up to $\boldsymbol{R^3}$).

Activities: Open-Source software, exercises to compute inner products and vector norms.

Matrix Decomposition: Orthogonal transformation of a symmetric matrix to diagonal form - Positive definite matrices, QR decomposition, Singular Value Decomposition (SVD), Least squares solutions- simple problems (up to $3 \times 3\ matrices$).

Activities: Open-Source software, exercises to check if a matrix is positive definite, perform QR decomposition and SVD using built-in functions.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%.

Assessment Methodology: Assignment (20%), Software activity (20%), Quiz (20%), Internal Examinations (50%).

References:

1. Friedberg, S. H., Insel, A. J., & Spence, L. E. (2022). Linear algebra. Pearson.
2. Lay, D. C., Lay, S. R., & McDonald, J. J. (2020). Linear algebra and its applications with MATLAB. Pearson.
3. Bronson, R. (2011). Schaum's outline of matrix operations. McGraw-Hill Education.
4. Strang, G., & Thomson, R. (2005). Linear algebra and its applications. Brooks/Cole.
5. Lipschutz, S., & Lipson, M. (2009). Schaum's outline of linear algebra. McGraw-Hill.
6. Kreyszig, E. (2018). Advanced engineering mathematics. Wiley India.

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the fundamental concepts of Linear Algebra.	---			
CO2	Compute and interpret eigenvalues and eigenvectors.	PO1(3)			
CO3	Apply inner product concepts and perform orthogonalization.	PO1 (3)			
CO4	Compute least squares solutions of linear system of equations.	PO1 (2) PO2 (2)			
CO5	Use MATLAB to implement and validate key linear algebra concepts	PO5 (1) PO11 (1)			

EE25C01	Basic Electrical and Electronics Engineering	L	T	P	C
		3	0	0	3

Course Objectives:

- To impart foundational knowledge in principles and applications of electrical and electronics engineering.

DC Fundamentals: Current and Voltage sources, Resistance, Inductance and Capacitance; Ohm's law, Kirchhoff's law, Series parallel combination of R, L and C components, Voltage Divider and Current Divider Rules.

Activities: Virtual Demonstration of electrical laws & circuits, Hands-on Breadboarding, Solving GATE questions.

AC Fundamentals: Faraday's Laws of Electro-magnetic Induction, Definition of Self and Mutual Inductances, Generation of sinusoidal voltage, Instantaneous & RMS values of sinusoidal signals, Introduction to 3-phase systems, Electrical Safety, Fuses and Earthing.

Activities: Virtual Demonstration of electromagnetic induction, Measurement of instantaneous and RMS values of AC signals, Solving GATE questions.

Electric Machines: DC Machines, Transformers, Star and delta Connections, Three phase Induction motors, Synchronous Generators, Single Phase Induction Motors, Stepper Motor, Universal Motor and BLDC motor.

Activities: Virtual demonstration of step-up and step-down transformers, Virtual working models of Universal and BLDC motors, Solving GATE questions.

Semiconductor Devices: PN junction diodes, Zener Diode, Voltage regulator, BJT & FET Transistors, Timers, Operational Amplifiers.

Activities: Virtual demonstration of V-I characteristics of PN junction and Zener diodes using simulation, inverting/non-inverting amplifiers, Solving GATE questions.

Digital Electronics: Boolean algebra, Basic and Universal Gates, adders, multiplexers, demultiplexers and flip-flops.

Activity: Online logic gate simulators, Solving GATE questions.

Microcontrollers: Introduction, Architecture, Potential Applications.

Activities: Physical demonstration of a microcontroller and online simulation of microcontroller.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Quiz (5%), Assignments (25%), GATE Questions (20%), Internal Examinations (50%)

E-resources:

1. https://archive.nptel.ac.in/courses/108/106/108106172/
2. Circuit Simulator – https://www.falstad.com/circuit/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand and explain basic electrical and electronic concepts.	---			
CO2	Apply and analyse electrical circuits in real-time applications.	PO1 (3) PO2 (1)			
CO3	Identify and utilise key electronic devices used in engineering applications	PO2 (2)			

CW25201	Computer Organization and Architecture	L	T	P	C
		3	1	0	4

Course Objectives

- To introduce the fundamental components of digital computer systems.
- To explain various Instruction Set Architecture (ISA) types and instruction execution processes.
- To impart knowledge on system performance metrics and evaluation techniques.

Introduction: Functional Units of a Digital Computer, Classes of Computer Systems, Hardware-Software Interface, Operation and Operands of Computer Hardware, Instruction Set Architecture, RISC and CISC Architectures, Addressing Modes, Assembly Language Programming, Translation from High-Level Language to Machine Language, Performance Metrics, Benchmarks, Transition from Uniprocessors to Multiprocessors

Activities:

- C code to machine code mapping.
- Assembly of computer system components

Arithmetic for Computers: Integer Arithmetic, Binary Parallel Adder, Carry Lookahead Adder, Carry Save Adder, Fast Adders, Binary Multiplication, Booth's Algorithm, Bit Pair Recoding, Binary Division, Restoring and Non-Restoring Division, Floating Point Numbers (Single and Double Precision), Floating Point Representation, Arithmetic Operations on Floating Point Numbers, ALU Design, Parallelism and Computer Arithmetic.

Activities:

- Arithmetic Operations
- Restoring / Non-restoring division

Processor Design: Design Conventions of a Processor, Datapath Design, Building the Datapath, Implementation of Basic MIPS ISA, Designing the Control Unit, Simple Implementation Scheme and Drawbacks, Execution of a Complete Instruction, Hardwired and Microprogrammed Control, Instruction Level Parallelism, Basic Concepts of Pipelining, Pipelined Datapath and Control, Performance, Pipeline Hazards – Structural, Data, and Control Hazards, Handling Exceptions.

Activities:

- CPU datapath analysis.
- Pipeline hazard analysis.

Memory and I/O: Types of Memories, Need for a Hierarchical Memory System, Cache Memories, Memory Mapping, Measuring and Improving Cache Performance, Virtual Memory, Paging and Segmentation, TLB, Implementing Protection with Virtual Memory, Memory Management Techniques, Associative Memories, Introduction to Virtual Machines, Memory and I/O Devices, Interfacing I/O Devices to the Processor, Memory and Operating System, Programmed Input/Output, Interrupts, Direct Memory Access (DMA), RAID.

Activities:

- CPU Cortex memory hierarchy.
- Cache memory mapping

Advanced ILP and Parallel Processing: Advanced Instruction Level Parallelism (ILP), Exploitation of ILP, Out-of-Order Execution, Dynamic Scheduling, Speculation, Dynamic Branch Prediction, Multiple Issue Processors – Static and Dynamic, Limitations of ILP, Multithreading**.**

Activities:

- Out-of-Order Execution and Dynamic Scheduling
- Virtual Demonstration of processor performance in real workloads

Next Generation Computer Architecture: Multicore Architectures, Superscalar Processors, VLIW, Introduction to Multicore and Multiprocessor Systems, Graphics Processing Units (GPU), CUDA Programming Paradigm, Neural Processing Units (NPU), AI Processing Chips (AI PC), Overview of Next Generation Processors.

Activities

- ILP Pipeline Simulation
- Dynamic branch prediction strategies

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Assignments (10%), Quiz (5%), Project based learning (20%), Flipped Classroom (5%), Review of GATE questions (10%) & Internal Assessment (50%)

References:

1. Stallings, W. (2016). Computer organization and architecture: Designing for performance. Pearson Education.
2. Hennessy, J. L., & Patterson, D. A. (2019). Computer architecture: A quantitative approach. Morgan Kaufmann / Elsevier Publishers.
3. Hayes, J. P. (2017). Computer organization and architecture. Tata McGraw Hill.
4. Sarangi, S. R. (2023). Next-gen computer architecture. White Falcon Publishing.
5. Patterson, D. A., & Hennessy, J. L. (2020). Computer organization and design: The hardware/software interface. Morgan Kaufmann / Elsevier.
6. Heuring, V. P., & Jordan, H. F. (2004). Computer systems design and architecture. Pearson Education.

E Resources / E materials:

1. https://onlinecourses.nptel.ac.in/noc22_cs88/preview?utm_source=chatgpt.com
2. https://www.coursera.org/learn/comparch
3. https://epgp.inflibnet.ac.in/Home/ViewSubject?catid=fBYckQKJvP3a/8Vd3L08tQ
4. https://www.coursera.org/learn/build-a-computer

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Describe the functional units and instruction set architectures of a computer system.				
CO2	Apply knowledge of processor functionality to implement and analyze the internal operations of a computer system.	PO1 (3)			
CO3	Design and analyze basic digital systems and control units for efficient instruction execution	PO2 (2)			
CO4	Recognize the importance of learning advancements to keep up with evolving computer architecture	PO11 (1)			

UC25H02	தமிழர்களும் தொழில்நுட்பமும்	L	T	P	C
		1	0	0	1

நெசவு மற்றும் பானைத் தொழில்நுட்பம்: சங்க காலத்தில் நெசவுத் தொழில், பானைத் தொழில்நுட்பம், கருப்பு சிவப்பு பாண்டங்கள், பாண்டங்களில் கீறல் குறியீடுகள்.

வடிவமைப்பு மற்றும் கட்டிடத் தொழில்நுட்பம்: சங்க காலத்தில் வடிவமைப்பு மற்றும் கட்டுமானங்கள் & சங்க காலத்தில் வீட்டுப் பொருட்களில் வடிவமைப்பு- சங்க காலத்தில் கட்டுமான பொருட்களும் நடுகல்லும், சிலப்பதிகாரத்தில் மேடை அமைப்பு பற்றிய விவரங்கள், மாமல்லபுரச் சிற்பங்களும், கோவில்களும், சோழர் காலத்துப் பெருங்கோயில்கள் மற்றும் பிற வழிபாட்டுத் தலங்கள், நாயக்கர் காலக் கோயில்கள், மாதிரி கட்டமைப்புகள் பற்றி அறிதல், மதுரை மீனாட்சி அம்மன் ஆலயம் மற்றும் திருமலை நாயக்கர் மஹால், செட்டிநாட்டு வீடுகள், பிரிட்டிஷ் காலத்தில் சென்னையில் இந்தோ-சாரோசெனிக் கட்டிடக் கலை.

உற்பத்தித் தொழில் நுட்பம்: கப்பல் கட்டும் கலை, உலோகவியல், இரும்புத் தொழிற்சாலை, இரும்பை உருக்குதல், எஃகு, வரலாற்றுச் சான்றுகளாக செம்பு மற்றும் தங்க நாணயங்கள், நாணயங்கள் அச்சடித்தல், மணி உருவாக்கும் தொழிற்சாலைகள், கல்மணிகள், கண்ணாடி மணிகள், சுடுமண் மணிகள், சங்கு மணிகள், எலும்புத்துண்டுகள், தொல்லியல் சான்றுகள், சிலப்பதிகாரத்தில் மணிகளின் வகைகள்.

வேளாண்மை மற்றும் நீர்ப்பாசனத் தொழில் நுட்பம்: அணை, ஏரி, குளங்கள், மதகு, சோழர்காலக் குமுழித் தூம்பின் முக்கியத்துவம், கால்நடை பராமரிப்பு, கால்நடைகளுக்காக வடிவமைக்கப்பட்ட கிணறுகள், வேளாண்மை மற்றும் வேளாண்மைச் சார்ந்த செயல்பாடுகள், கடல்சார் அறிவு, மீன்வளம், முத்து மற்றும் முத்துக்குளித்தல், பெருங்கடல் குறித்த பண்டைய அறிவு, அறிவுசார் சமூகம்.

அறிவியல் தமிழ் மற்றும் கணித்தமிழ்: அறிவியல் தமிழின் வளர்ச்சி, கணித்தமிழ் வளர்ச்சி, தமிழ் நூல்களை மின்பதிப்பு செய்தல், தமிழ் மென்பொருட்கள் உருவாக்கம், தமிழ் இணையக் கல்விக்கழகம் – தமிழ் மின் நூலகம், இணையத்தில் தமிழ் அகராதிகள், சொற்குவைத் திட்டம்.

References:

1. தமிழக வரலாறு – மக்களும் பண்பாடும் – கே.கே. பிள்ளை (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்).
2. கணினித் தமிழ் – முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்).
3. கீழடி – வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் (தொல்லியல் துறை வெளியீடு)
4. பொருநை – ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு)
5. Social Life of Tamils (Dr.K.K.Pillay) A joint publication of TNTB & ESC and RMRL – (in print)
6. Social Life of the Tamils – The Classical Period (Dr.S.Singaravelu) (Published by: InternationalInstitute of Tamil Studies.
7. Historical Heritage of the Tamils (Dr.S.V.Subatamanian, Dr.K.D. Thirunavukkarasu) (Published by: International Institute of Tamil Studies).
8. The Contributions of the Tamils to Indian Culture (Dr.M.Valarmathi) (Published by: International Institute of Tamil Studies.)
9. Keeladi – 'Sangam City C ivilization on the banks of river Vaigai' (Jointly Published by: Department of Archaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu)
10. Studies in the History of India with Special Reference to Tamil Nadu (Dr.K.K.Pillay) (Publishedby: The Author)
11. Porunai Civilization (Jointly Published by: Department of Archaeology & Tamil Nadu Text Bookand Educational Services Corporation, Tamil Nadu)
12. Journey of Civilization Indus to Vaigai (R.Balakrishnan) (Published by: RMRL) – Reference Book.

UC25H02	Tamils and Technology	L	T	P	C
		1	0	0	1

Weaving and Ceramic Technology: Weaving Industry during Sangam Age, Ceramic technology, Black and Red Ware Potteries (BRW), Graffiti on Potteries.

Design and Construction Technology: Designing and Structural construction House & Designs in household materials during Sangam Age, Building materials and Hero stones of Sangam age, Details of Stage Constructions in Silappathikaram, Sculptures and Temples of Mamallapuram, Great Temples of Cholas and other worship places - Temples of Nayaka Period -Type study (Madurai Meenakshi Temple), Thirumalai Nayakar Mahal -Chetti Nadu Houses, Indo-Saracenic architecture at Madras during British Period.

Manufacturing Technology: Art of Ship Building - Metallurgical studies, Iron industry, Iron smelting, steel -Copper and gold- Coins as source of history - Minting of Coins, Beads making-industries Stonebeads, Glass beads, Terracotta beads -Shell beads/ bone beats, Archeological evidences - Gem stone types described in Silappathikaram.

Agriculture and Irrigation Technology: Dam, Tank, ponds, Sluice, Significance of Kumizhi Thoompuof Chola Period, Animal Husbandry - Wells designed for cattle use - Agriculture and Agro Processing - Knowledge of Sea, Fisheries, Pearl, Conche diving - Ancient Knowledge of Ocean -Knowledge Specific Society.

Scientific Tamil & Tamil Computing: Development of Scientific Tamil, Tamil computing, Digitalization of Tamil Books, Development of Tamil Software, Tamil Virtual Academy, Tamil Digital Library, Online Tamil Dictionaries, Sorkuvai Project.

References:

1. தமிழக வரலாறு – மக்களும் பண்பாடும் – கே.கே. பிள்ளை (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்).
2. கணினித் தமிழ் – முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்).
3. கீழடி – வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் (தொல்லியல் துறை வெளியீடு)
4. பொருநை – ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு)
5. Social Life of Tamils (Dr.K.K.Pillay) A joint publication of TNTB & ESC and RMRL – (in print)
6. Social Life of the Tamils – The Classical Period (Dr.S.Singaravelu) (Published by: International Institute of Tamil Studies.
7. Historical Heritage of the Tamils (Dr.S.V.Subatamanian, Dr.K.D. Thirunavukkarasu) (Published by: International Institute of Tamil Studies).
8. The Contributions of the Tamils to Indian Culture (Dr.M.Valarmathi) (Published by: International Institute of Tamil Studies.)
9. Keeladi – 'Sangam City C ivilization on the banks of river Vaigai' (Jointly Published by: Department ofArchaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu)
10. Studies in the History of India with Special Reference to Tamil Nadu (Dr.K.K.Pillay) (Publishedby: The Author)
11. Porunai Civilization (Jointly Published by: Department of Archaeology & Tamil Nadu Text Bookand Educational Services Corporation, Tamil Nadu)
12. Journey of Civilization Indus to Vaigai (R.Balakrishnan) (Published by: RMRL) – Reference Book.

PH25C03	Applied Physics (CSIE) – II	L	T	P	C
		2	1	0	3

Course Objectives:

- To provide a comprehensive understanding of physics concepts in computer science and engineering applications.

Magnetic Materials: Parameters, Ferromagnetic materials, Ferrites - Soft and Hard magnetic materials – GMR sensors - magnetic disk memories – Principle of magnetic recording – Magnetic data storage.

Activities: Determination of Hysteresis loop for ferromagnetic materials.

Logic Gates: Conversion of Binary to decimal - decimal to binary – binary coded decimal code-logic gates (OR, AND, NOT, NAND and NOR)–Exclusive OR gate-simplification based on basic Boolean theorems (sum of products, product of sums expression)- simplification by Karnaugh Map method (don't care conditions).

Activities: Virtual demonstration of Logic Gates.

Nano-Devices: Introduction – electron density in bulk material – size dependence of Fermi energy-quantum confinement – quantum structures: quantum wells, wires and dots – band gap of nanomaterials. Tunneling- Coulomb blockade - single electron transistor - resonant-tunneling diode- Carbon nanotubes: Properties and applications.

Activities: Virtual demonstration of single electron transistor

Quantum Computing: Quantum system for information processing - quantum states – classical bits – quantum bits or qubits – Bloch sphere -CNOT gate – Single and multiple qubits – quantum gates (Pauli – X, Y and Z Gates, Hadamard Gate, Phase gate - T gate .CNOT Gate) – advantage of quantum computing over classical computing.

Activities: Virtual demonstration of quantum computing

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Quiz (10%), Assignments (30%), Flipped Class (10%), Internal Examinations (50%)

References:

1. Kasap, S. O. (2007). Principles of electronic materials and devices. McGraw-Hill Education.
2. Bernhardt, C. (2019). Quantum computing for everyone. MIT Press.
3. Hanson, G. W. (2009). Fundamentals of nanoelectronics. Pearson Education.

E-Resources:

1. Single electron Transistor: https://youtu.be/MTT729LtB-o?si=RGaEhGgmyWJWcZib
2. Basics of quantum computing- https://lab.quantumflytrap.com
3. Single electron transistor - http://vlabs.iitkgp.ac.in/tcad

4. Quantum Computing:
http://www.digimat.in/nptel/courses/video/106106232/L01.html
5. Review article: Claude Chappert, Albert Fert and Frédéric Nguyen Van Dau, “The emergence of spin electronics in data storage” Nature Publishing 2007

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the concepts of physics in computer science stream.	---			
CO2	Apply appropriate techniques in physics to solve engineering problems.	PO1(3)			
CO3	Analyse physical systems and interpret data from the virtual studies in the core branches in computer science and engineering.	PO2(2)			

CS25C07	Object Oriented Programming	L	T	P	C
		3	0	4	5

Course Objectives:

- To impart the principles of object-oriented programming and their advantages over procedural programming.
- To develop problem-solving skills by creating real-world applications using OOP features.

Principles of Object-Oriented Programming: Characteristics of object-oriented languages, C++ Program structure, Procedure Oriented Programming vs Object Oriented Programming, C++ constructs and syntax, tokens, variables, data-types, type conversion, operators, Expressions, Namespace, flow Control and decision, making statements.

Practical:

1. Simple programs to using Operators, and type conversion.
2. Programs using Conditional and Loop statements and loops.

Classes and Objects: Abstraction mechanism: Classes, Objects, member data, member functions - Constructors and types - destructors, inline function, friend function -- array of objects, objects as function arguments - memory allocation for objects, static members static data and static function.

Practical:

1. Programs using in-line and friend functions.
2. Programs using constructors and destructors

Inheritance and Compile Time Polymorphism: Inheritance: Derived Classes – Single inheritance – Multilevel Inheritance – Multiple Inheritance - Hierarchical inheritance – Hybrid inheritance. Operator Overloading: Compile time Polymorphism – Overloading Functions, Overloading Operators, Overloading Unary Operators – Overloading Binary Operators – Operator Overloading with Friend Functions.

Practical:

1. Programs for inheritance and its types.
2. Programs using friend function and operator overloading.

Pointers and Runtime Polymorphism: Pointers with arithmetic operations - this pointer – Pointers to Derived classes and Base classes - Compile time versus Runtime Polymorphism - Virtual functions - Late Binding - Abstract classes- Pure virtual functions and Virtual Destructors - Virtual base class.

Practical:

1. Programs for pointer manipulation.
2. Programs for virtual functions.

Templates and Exception Handling: Class Templates - Function Templates – Overloading of Template Functions - String, iterators, hashes, IO streams; Exception Handling.

Practical:

1. Programs using function and class templates.
2. Programs using exception handling.

I/O Systems and File I/O: C++ Streams - Formatted and Unformatted I/O –File stream classes – File modes - File operations, Sequential Read / Write operations – Binary and ASCII Files - Error handling in file I/O with member function.

Practical Activities

1. Programs for error handling in file and I/O management
2. Develop applications using OOP features.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Quiz (5%), Assignments (10%), Flipped Classroom (5%), Project (20%), Review of GATE questions (10%) & Internal Assessment (50%).

References:

1. Deitel, P., & Deitel, H. (2024). C++ how to program: An objects-natural approach. Pearson Education.
2. Bronson, G. (2011). A first book of C++. Course Technology Inc.
3. Balagurusamy, E. (2020). Object oriented programming with C++. McGraw Hill Education.

eResources / eMaterials

1. https://en.cppreference.com/w/cpp
2. https://youtu.be/M-mKgBHaMb0?si=1I-pEiAFgwwBA8IC

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand the core OOP concepts and applications	---			
CO2	Apply Object Oriented Paradigms to solve problems using C++	PO1 (3)			
CO3	Design and Analyze solutions involving code reusability and complexity management	PO2 (2)			
CO4	Demonstrate life-long learning skills through application development	PO11 (1)			

EN25C02	English Essentials – II	L	T	P	C
		1	0	2	2

Course Objectives:

- To integrate vocabulary and functional grammar into communication tasks to improve fluency and accuracy.
- To articulate ideas clearly and effectively in formal and informal spoken interactions.
- To construct well-organised written documents including summaries, reports, and emails relevant to academic and workplace contexts.

Communication: Types, Inter and Intra-personal, communication barriers, Summarising visuals, media terminology, rhetorical devices and TED Talks.

Activities: Short presentation, Media based responses and Speeches, Error detection, Welcome, Vote of Thanks and Formal Speeches, Listen and respond to short podcast, Worksheets.

Correspondence: Modal Verbs, Job Application Letters, Resume Writing, Statement of Purpose, Paraphrasing & Summarizing, Executive Summary.

Activities: Email writing, Submission of applications, Graphical summaries, Report on college events.

Professional Writing: Paraphrasing & Summarizing, Executive Summary, Proposal, Decision Making, Recommendations.

Activities: Report preparation and recommendation letters.

Team Work: Team Leader, Quality of Team leader, Leadership model, Negotiations.

Activities: SWOT Analysis, Mock meetings, Group discussions, Brainstorming sessions.

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Worksheets (10%), Group Activity (20%), Report Writing (20%), Internal Examinations (50%)

References:

1. Koneru Aruna. (2020). English Language Skills for Engineers. McGraw Hill Education.
2. Taylor, Shirley & Chandra.V. (2010). Communication for Business A Practical Approach. India: Pearson Longman.
3. Ian Badger, et al., (2014). Listening: B2 (Collins English for Life: Skills), Collins.
4. Raymond Murphy (2019), Grammar in Use, Cambridge University Press.

E-Resources:

1. Communication for Business Success- https://open.umn.edu/opentextbooks/textbooks/8
2. TED Talks – https://www.ted.com/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand the importance of communication and drafting skills in engineering and technology.	---			
CO2	Apply listening strategies to comprehend spoken English in various contexts.	PO1(3)			
CO3	Participate actively in group discussions by analysing critically from different views.	PO2(2) PO8(1)			
CO4	Create written reports coherently for various purposes.	PO9(2)			
CO5	Adapt communication styles to global, multicultural environments.	PO11(1)			

ME25C05	Re-Engineering for Innovation	L	T	P	C
		0	0	4	2

Course Objectives:

- To cultivate foundational skills in prototyping, and automation for development of prototypes with real-world applications.
- To provide a comprehensive, hands-on exposure to product development through reverse engineering concepts.

Bootcamp 1: Introduction to Product Development, Reverse Engineering, Overview of the product lifecycle, Hands-on disassembly of simple products, Practice of basic measurements and sketching, Introduction to CAD modeling of disassembled parts, Virtual assembly of parts.

Bootcamp 2: Embedded System Programming (Open-source platforms), Practice of interfacing sensors, reading data, automation in home, healthcare and agriculture.

Reverse Engineering: Sketch and prototype alternative designs, Group brainstorming sessions, Manufacture prototype parts using 3D printing and / or workshop tools, Assemble prototype product.

Weightage: Continuous Assessment: 60%, End Semester Examinations: 40%

Assessment Methodology: Project (30%), Assignment (10%), Practical (30%), Internal Examinations (30%)

References:

1. Wang, W. (2010). Reverse engineering: Mechanisms, structures, systems & materials. CRC Press.
2. Margolis, M. (2020). Arduino cookbook: Recipes to begin, expand, and enhance your projects (3rd ed.). O'Reilly Media.

E-Resources:

1. GrabCAD – https://grabcad.com/
2. GitHub – https://github.com/

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Understand the product development lifecycle, including stages such as concept generation, design, prototyping, and testing.	---			
CO2	Apply reverse engineering techniques to analyze and document existing products.	PO1 (3) PO2 (2)			
CO3	Collaborate in teams to fabricate prototypes using appropriate tools.	PO5 (2) PO8 (1) PO9 (1)			
CO4	Engage in independent learning and continuously adapt to emerging technologies in product design	PO11(2)			

UC25A03	Life Skills for Engineers – II	L	T	P	C
		1	0	2	-

Course Objectives:

- To impart and cultivate analytical reasoning, innovative thinking, effective collaboration, and ethical leadership to prepare students for complex challenges in professional and personal environments**.**

Critical Thinking: Creativity, Critical Thinking, Collaboration, Problem Solving, Decision Making, Imagination, Intuition, Experience, Sources of Creativity, Lateral Thinking, Myths of creativity, Critical thinking Vs Creative thinking, Convergent & Divergent Thinking, Critical reading & Multiple Intelligence.

Activities: Two-Brainstorm Method, “30 Circles” Challenge, “Desert Survival” Simulation, Lateral thinking riddles and puzzles, "What If?" Scenario Writing, Fast vs. Slow Thinking Game, Creativity Myth Busters

Problem Solving: Techniques, Six Thinking Hats, Mind Mapping, Forced Connections. Analytical Thinking, Numeric, symbolic, and graphic reasoning. Scientific temperament and Logical thinking.

Activities: Case study analysis, Escape Room challenge.

Leadership: Leadership Styles & Self-Assessment, Communication & Active Listening, Decision-Making & Responsibility, Teamwork & Delegation, Empathy, Integrity & Conflict Management, Vision, Motivation & Goal-Setting.

Activities: Crisis Leadership Simulation, Tower Challenge, Leadership Dilemmas Role-Play, Team Vision Board

Weightage: Continuous Assessment: 100%

Assessment Methodology: Assignments (20%), Flipped Class & Worksheets (10%), Practical (30%), Internal Examinations (40%)

References:

1. De Bono, E. (2017). Six thinking hats, Little, Brown Book Group.
2. Facione, P. A. (2015). Critical thinking: What it is and why it counts. Insight Assessment.
3. Kahneman, D. (2011). Thinking, fast and slow. Farrar, Straus and Giroux.
4. Whetten, D. A., & Cameron, K. S. (2016). Developing management skills. Pearson

	Description of CO	PO	PSO1	PSO2	PSO3
CO1	Explain the importance of leadership and management skills in life.	---			
CO2	Apply and demonstrate creative thinking techniques to generate innovative solutions.	PO7 (3)			
CO3	Exhibit effective collaboration and communication skills through teamwork, active listening, and conflict resolution strategies.	PO8 (2)			

UC25A04	Physical Education - II	L	T	P	C
		0	0	4	1

Course Objectives:

- To impart knowledge on gymnastic exercises and pressing needs for upskilling in a particular game.

Basic gymnastics exercises: Warming up, Suitable exercise, Lead up games, Safety education, Movement education, Balanced Walk, execution, floor exercise, tumbling/acrobatics, grip, release, swinging, parallel bar exercise, horizontal bar exercise, flic-flac-walk and pyramids.

Upskilling in any one of the athletics: Broad Jump, High Jump, Triple Jump, Relay Sprints, Javelin Throw, Discuss Throw, Shot Put, Short and Long-distance Running.

Advance skills in any one of the indoor/outdoor games, which has been opted by the student in the I semester.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Attendance (60%), Quiz (10%), Participation in Sports and Games (20%) and Viva Voce (10%)

References:

1. Singh, A. (2008). Essentials of physical education. Kalyani Publishers.
2. Kamlesh, M. L. (2006). Psychology in physical education and sport (3rd ed.). Metropolitan Book Co.
3. Mangal, S. K. (2009). *Psychology of sports performance*. Sports Publication.
4. Kandappan, K. (2004). *Foundations of physical education*. Friends Publications.

E-resources:

https://www.who.int/health-topics/physical-activity

	CO Description	PO	PSO1	PSO2	PSO3
CO1	Understand and explain the importance of physical activity for mental and physical health.	---			
CO2	Apply safety principles and methods during sports activities.	PO1(3)			
CO3	Develop teamwork, discipline, and leadership through sports and group activities and collaborate effectively.	PO8 (3)			
CO4	Demonstrate the advanced technical skills and strategic understanding in the game of their interest.	PO11(1)			

Foreign Language

UC25F01	Deutsch – I	L	T	P	C
		1	0	2	-

Course Objectives:

- To impart fundamentals of the Deutsch language, including reading, writing systems, pronunciation, and speaking.

Basics & Introduction: German alphabet and pronunciation, Basic greetings and farewells, Introducing yourself and others (Ich heiße…, Wer bist du?), Numbers 1–100 and days of the week, Personal pronouns (ich, du, er, sie…), Sentence structure (SVO word order).

Activities: Alphabet spelling game, short skits, Use color-coded cards for SVO sentences.

Grammar Essentials & Everyday Vocabulary: Present tense of regular verbs (spielen, arbeiten, machen…), Common irregular verbs: sein (to be), haben (to have), gehen, kommen, Articles and gender (der, die, das; ein, eine), Simple questions and negation (nicht, kein), Describing people and things: adjectives and colors, Family, school, food, and common objects vocabulary.

Activities: Conjugate regular and irregular verbs, “Question Chain” game, Create a simple family tree.

Everyday Communication in German: Asking for and giving directions, Telling the time and talking about schedules, Ordering food and drinks at a café or restaurant, Talking about hobbies, weather, and daily routines, Listening to short conversations and responding appropriately, Introduction to German culture and formal/informal language use (du vs Sie).

Activities: Ordering food and drinks, Give directions, Formal / Informal greetings, Do’s and Don’ts.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Assignments (30%), Quiz (10%) and Internal Examinations 60%

References:

1. Funk, H., Kuhn, C., & Demme, S. (2015). Menschen A1: Deutsch als Fremdsprache Kursbuch. Hueber Verlag.

	CO Description	PO	PSO1	PSO2	PSO3
CO1	Understand simple spoken Deutsch in everyday contexts.	---			
CO2	Communicate with widely used Deutsch words effectively.	PO9 (2)			
CO3	Develop the skills necessary for self-directed learning and continuous improvement in Deutsch language.	PO11 (1)			

UC25F02	Japanese – I	L	T	P	C
		1	0	2	-

Course Objectives:

- To impart fundamentals of the Japanese language, including reading, writing systems, pronunciation, and speaking.

Writing Systems & Basic Communication: Introduction to Hiragana: vowels, basic characters, reading & writing, Introduction to Katakana: basic characters and usage, Basic greetings and farewells (こんにちは, おはようございます, さようなら), Introducing yourself (名前、出身、年齢), Basic sentence structure: Subject–Object–Verb, Numbers 1–100, days of the week, classroom expressions.

Activities: Flashcard games and writing drills, Self-introduction, Numbers & date-matching, Greeting expressions, Listening to audio.

Grammar & Everyday Vocabulary: Particles: は (wa), を (wo), の (no), へ (e), に (ni), Present tense verbs: です, ます-form conjugation (たべます、のみます), Negative forms: ではありません, ません, Describing people and objects using adjectives (い and な), Question formation: なに、どこ、だれ、いつ, Vocabulary for family, food, colors, and basic actions.

Activities: Verb conjugation drills, Guessing game, Picture description, “Shopping” with food vocab and counters

Conversation & Cultural Etiquette: Talking about routines and schedules (daily verbs, time expressions), Asking and giving simple directions (〜はどこですか？), Ordering food and making polite requests (〜をください、〜をおねがいします), Expressing likes and dislikes (すき・きらい), Listening to short conversations and identifying key phrases, Introduction to formal/informal speech and Japanese etiquette.

Activities: Skits and role-plays, daily schedule, beginner-level dialogue, Group discussion on etiquette.

Activities: Practice worksheets and flashcards for hiragana, Writing drills and reading simple katakana words, Dialogue practice for greetings and self-introduction, Sentence construction exercises with basic SOV structure, Particle usage exercises and short dialogues, Role-play scheduling, shopping, and telling time, Verb conjugation drills for common verbs, Descriptive sentence exercises using adjectives, Practice Q&A dialogues forming questions and negations, Kanji writing practice and quizzes for basic characters, Vocabulary tests and conversational practice on daily topics, Oral presentations and listening comprehension quizzes.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Assignments (30%), Quiz (10%) and Internal Examinations 60%

References:

1. Banno, E., Ikeda, Y., Ohno, Y., Shinagawa, C., & Tokashiki, K. (2011). Genki I: An integrated course in elementary Japanese. The Japan Times.
2. The Japan Foundation. (2017). Marugoto Japanese language and culture starter (A1) course book for communicative language activities. Goyal Publishers.

	CO Description	PO	PSO1	PSO2	PSO3
CO1	Understand simple spoken Japanese in everyday contexts.	---			
CO2	Communicate with widely used Japanese words effectively.	PO9 (2)			
CO3	Develop the skills necessary for self-directed learning and continuous improvement in Japanese language.	PO11 (1)			

UC25F03	Korean – I	L	T	P	C
		1	0	2	-

Course Objectives:

- To impart fundamentals of the Korean language, including reading, writing systems, pronunciation, and speaking.

Fundamentals of Korean: Introduction to Hangul: consonants and vowels, Basic pronunciation and syllable formation, Common greetings and self-introductions, Numbers (Sino-Korean and Native Korean basics), Basic sentence structure (Subject-Object-Verb), Simple expressions (e.g., 감사합니다, 안녕하세요).

Activities: Writing and reading Hangul practice sheets, Pronunciation drills and audio repetition, Dialogue practice for greetings and self-introduction, Counting and number exercises.

Essential Grammar and Vocabulary: Particles (은/는, 이/가, 을/를) and usage, Basic verbs and present tense conjugation, Sentence patterns: affirmative, negative, interrogative, Common adjectives and descriptive sentences, Expressing possession and location, Asking simple questions (어디, 뭐, 누구).

Activities: Verb conjugation and sentence formation drills, Role-play conversations for shopping and daily routines, Descriptive writing and speaking exercises, Question and answer practice.

Everyday Korean Communication: Polite speech levels and honorifics introduction, Talking about time, dates, and schedules, Ordering food, shopping phrases, counting objects, Simple directions and transportation vocabulary, Listening practice with short dialogues, Cultural notes on etiquette and communication.

Activities: Role-play ordering at a restaurant or buying items, Listening comprehension exercises, Giving and asking for directions practice, Group conversations and presentations.

Weightage: Continuous Assessment: 100%

Assessment Methodology: Assignments (30%), Quiz (10%) and Internal Examinations 60%

References:

1. King, R., Yeon, J., & Brown, A. (2015). Elementary Korean (2nd ed.). Tuttle Publishing.
2. Cho, Y., Lee, H., Schulz, C., Sohn, H.-M., & Sohn, S.-O. (2001). Integrated Korean: Beginning 1. University of Hawai‘i Press.

	CO Description	PO	PSO1	PSO2	PSO3
CO1	Understand simple spoken Korean in everyday contexts.	---			
CO2	Communicate with widely used Korean words effectively.	PO9 (2)			
CO3	Develop the skills necessary for self-directed learning and continuous improvement in Korean language.	PO11 (1)			